

# Gods & Monsters fantasy game

Journey deep into abandoned castles, solve intricate puzzles, fight strange creatures, and wield arcane power. Like adventurers of old in Egypt, you will delve into long forgotten tombs. In your adventures magic will fuel danger, and creatures of myth will stalk the darkness. You will search uncharted wilderness for lost knowledge and hidden treasure.

Where the hand-scrawled sign warns “beyond here lie dragons,” your stories begin.

Gods & Monsters

Jerry Stratton

# Gods & Monsters

Charlotte Korde

Charisma: 17	Moral Code: Good
Wisdom: 15	Age: 36
Agility: 8	Height: 5' 1"
Endurance: 10	Weight: 93 lbs
Intelligence: 12	Level: 1
Strength: 9	
Mojo: 13	Survival: 5 IIII
	Verve: 7 III
Reactions	Special Abilities
Perception: 8	Archetype: Monk
Willpower: 8	Special: Half-Elven
Evasion: 3	Night Vision
Fortitude: 4	Sleep/Alarm: +1
Health: 4	Psychic Pool: 1+
Reason: 6	
	Silver: 25
Fields and Skills	
Native Culture: +2	Crosspoint etiquette
Language Science: +1	Anglish, Frankish, literacy
Performance Art: +1	acting
Personality Art: +1	demagoguery, mediation
Engineering Science: +1	clockworks
Telepathic Art: +5	illusion
Psychokinetic Craft: +3	telekinesis
Fighting Art: +0	quarterstaff

A fantasy game by Jerry Stratton